**PIVOT ANIMATOR PROJECT**

Instructions: You should pick a topic and create some type of story line with that project. Your viewers should be able to watch your animation and figure out your story line. You must sketch your story line out on the Pivot Animator Story Board handout.

One square on the story board equals one frame in Pivot Animator. On your story board, you should use a new square every time there is a background change or major scene change. One story board square could possibly be equal to several frames in Pivot Animator. Please look at the example in Moodle in the Pivot Animator Unit.

Please see the project requirements below.

The Microsoft Paint background must be new and cannot be anything from your storefront project. Your animation must be school appropriate (no fighting, violence, etc…)

Project due date: June 5th, end of class period

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| **Criteria Used:** | **Student Performance** | **Points Possible** |
| Background | Created background in Microsoft Paint | 4 |
| Importing BG | Imported background to Pivot | 2 |
| Object/Character | Animation has one object or character | 2 |
| Movement | Object/character moves smoothly | 3 |
| Story line | Story line/purpose is easily understood | 4 |
| Neatness | Animation is neat and school appropriate | 5 |
| Total Points Possible: 20 | Student Points Earned:  |